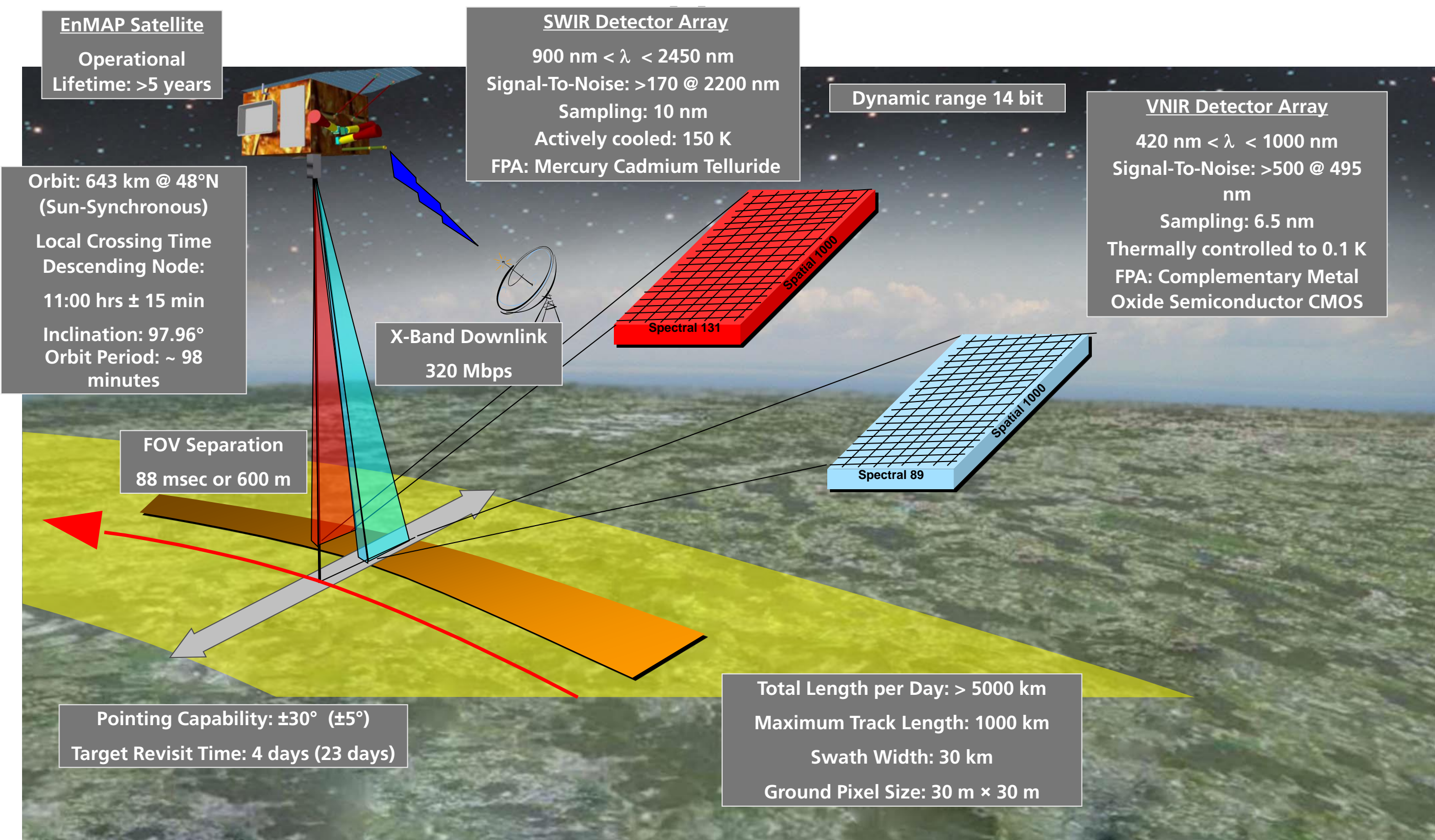


# DLR – EOC Earth Observation Center

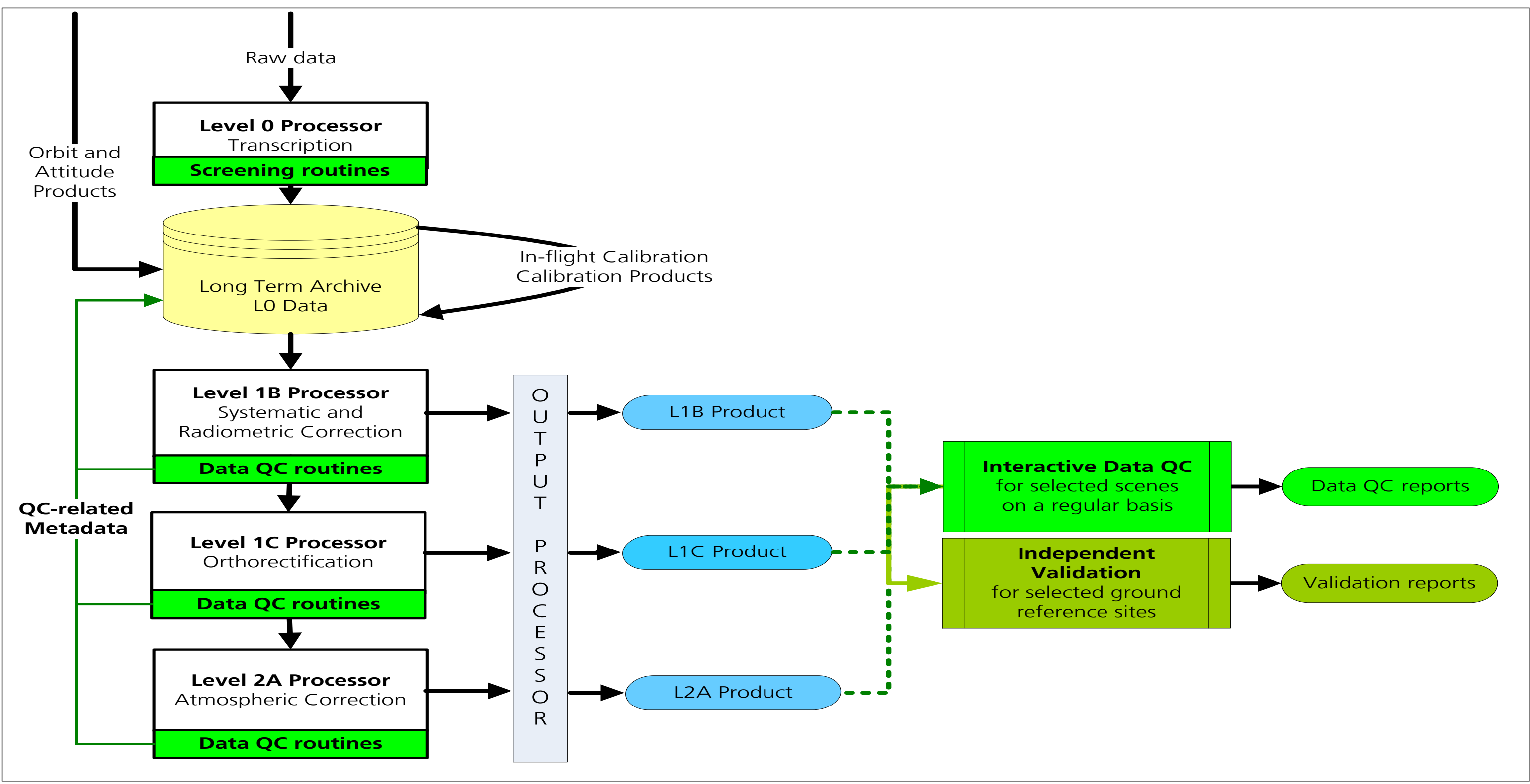
## A new German Hyperspectral Mission EnMAP: Image Products

Palubinskas G., Alonso K., Bachmann M., Carmona E., De los Reyes R., Gerasch B. , Krawczyk, H. , Langheinrich M., Pato, M., Schneider M., Schwind P.

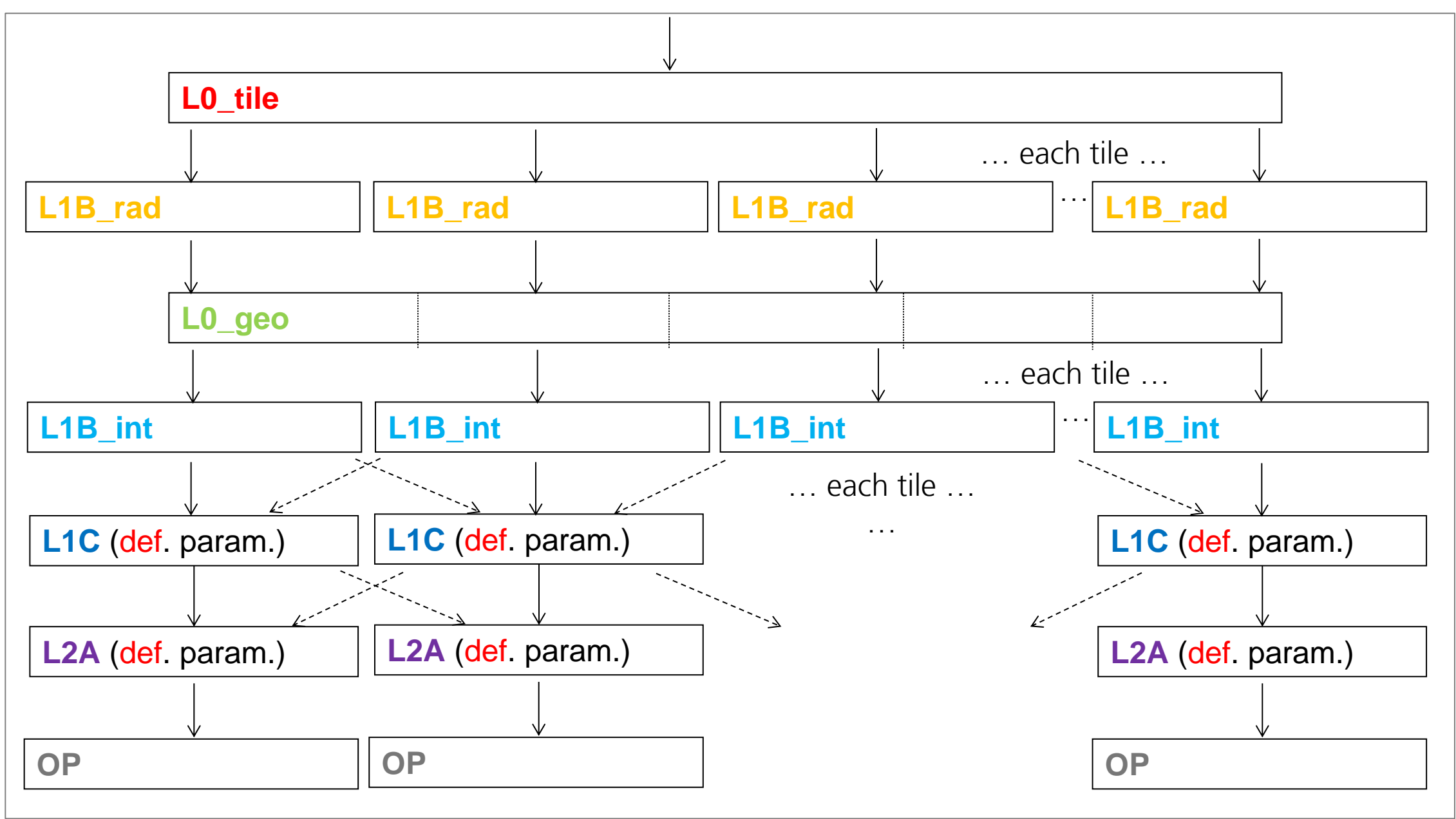
Key characteristics of the EnMAP mission



General processing chain and DataQC integration [2]



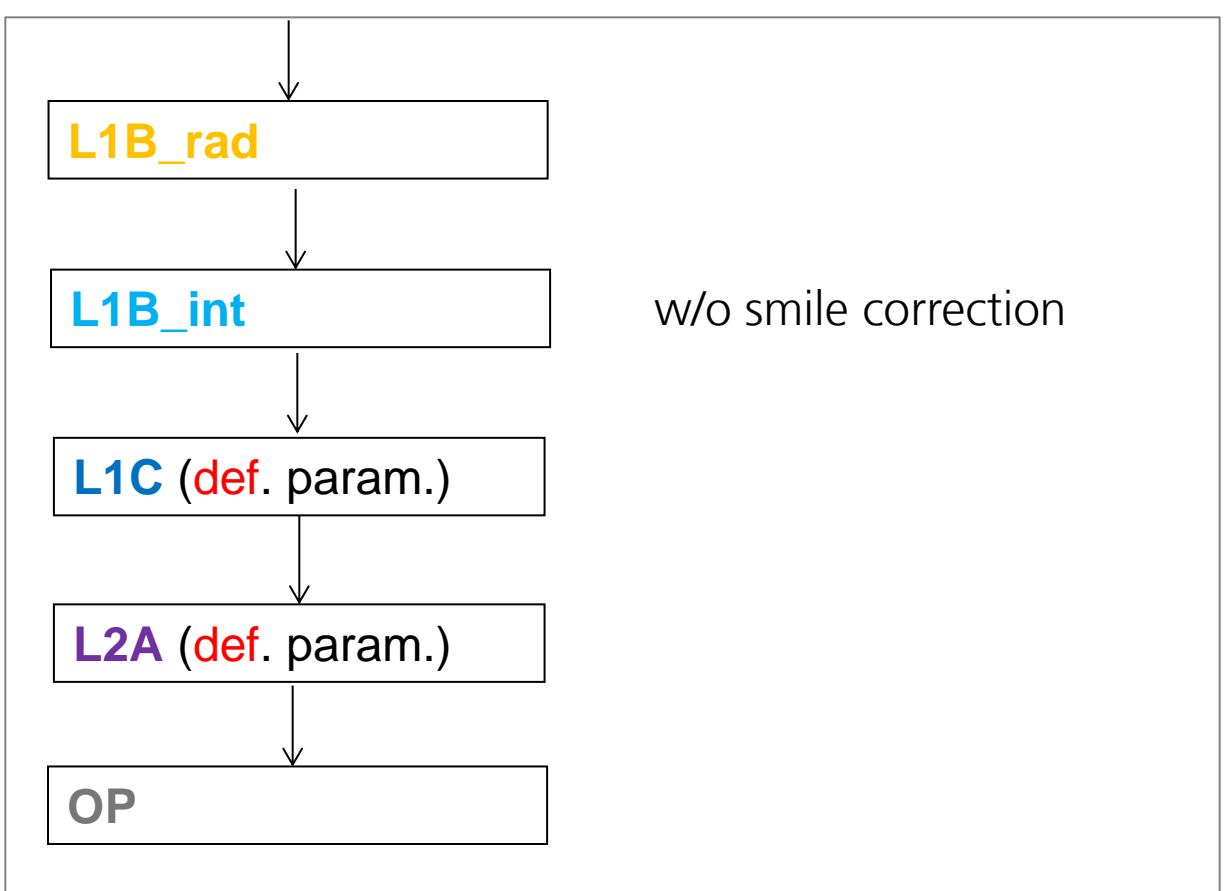
Level 0 processing (Earth observation)



Specifics [3]

- Two instruments
- Full processing to L2A in order to generate rich metadata for L0 products
- Defective pixel interpolation in ground reflectance space already in L1B
- Optional spectral smile correction already in L1B
- Provision of RPCs with L1B data
- Atmospheric correction over land using ATCOR and over water using MIP

Level 1B processing



Processing steps

**L0\_tile**  
Unpacking/repair and decompression  
Byte swap/check/file sorting/channel merging  
Dark current extraction  
Tiling and screening (per tile)

**L1B\_rad**  
Data quality  
Defective pixel flagging and non-linearity correction  
Dark signal (& digital offset) correction  
Gain matching and straylight correction  
Radiometric/spectral referencing  
Radiometric calibration

**L0\_geo**  
Interior & exterior orientation (per tile)  
DEM and REF extraction (per tile)  
GCP generation (image matching) (per tile)  
Sensor model refinament (complete Datatake)  
RPC generation (per tile)  
Geolayer VNIR & SWIR (latitude, longitude, elevation)

**L1B\_int**  
Water Vapour (based on VNIR)  
Simplified pixel-based Atmospheric Correction to BOA  
(Smile &) defective pixel interpolation  
Simplified pixel-based AC to TOA  
Data quality (single tile)

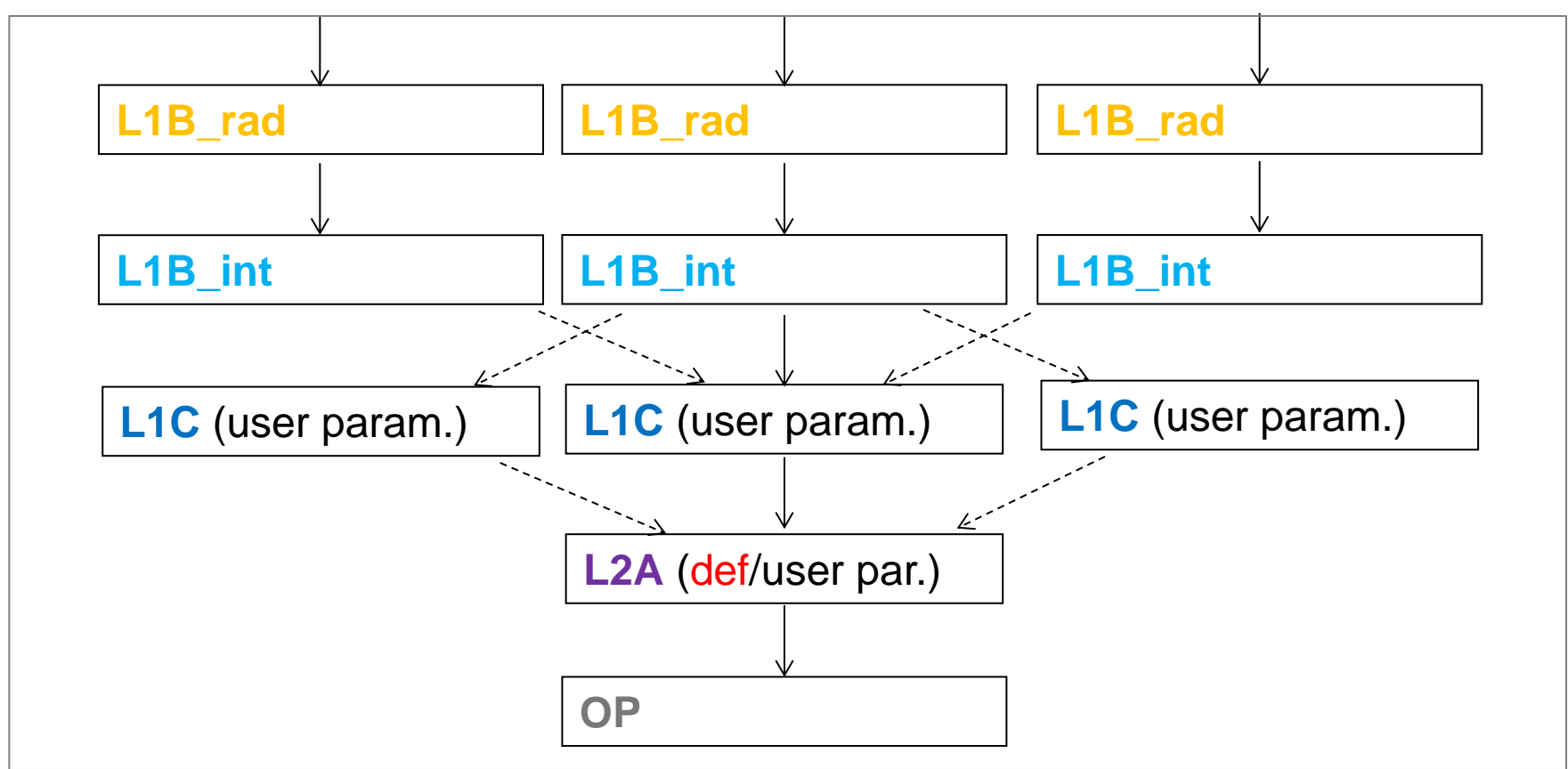
**L1C**  
DEM intersection, map projection  
Resampling, data quality

**L2A**  
Classification (land-water-background, cloud, cloud shadow, haze, cirrus, snow, Sun glitter)  
Haze and cirrus removal (default parameters) over land and water  
AOT for land and water  
WV for land  
Surface and underwater reflectance (including adjacency)  
Combination  
Data quality  
OP  
Formatting & quicklooks & metadata

References

1. Storch, T., Heiden, U., Asamer, H., Dietrich, D., Fruth, T., Schwind, P., Ohndorf, A., Mühle, H., Palubinskas, G., Habermeyer, M., Fischer, S., Chlebek, C., 2017, EnMAP – From Earth Observation Request, Planning, Acquisition, Processing, To Image Product Delivery, 10th Workshop of the EARSeL Special Interest Group on Imaging Spectroscopy (EARSeL SIG-IS), 19-21 April, 2017, Zurich, Switzerland.
2. Palubinskas, G., Bachmann, M., Carmona, E., Gerasch, B., Krawczyk, H., Makarau, A., Schneider, M., Schwind, P., 2017, Image Products from a new German Hyperspectral Mission EnMAP, Proc. of Imaging & Geospatial Technology Forum (IGTF), 12-17 March, 2017, Baltimore, MD, USA, ASPRS.
3. Langheinrich, M., Richter, R., de los Reyes, R., Palubinskas, G., Storch, T., 2018, Smile correction in the EnMAP ground segment processor: a qualitative analysis, Proc. of ISPRS TC I Midterm Symposium Innovative Sensing - From Sensors to Methods and Applications, 10-12 October, 2018, Karlsruhe (in press).
4. Habermeyer, M., Bachmann, M., Carmona, E., Damerow, H., Engelbrecht, S., Fruth, T., Heiden, U., Missling, K.-D., Mühle, H., Ohndorf, A., Palubinskas, G., Storch, T., Zimmermann, S., 2018, Status report of the EnMAP Ground Segment: Presentation of the design and the changes recently accomplished, Proc. of IGARSS, 23-27 July, 2018, Valencia, Spain, IEEE (in press).

Level 1C/2A processing



Level 1C/2A processing parameters

	Applicable when	Identifier	Value range
Independent options	Always	Map_Projection	<ul style="list-style-type: none"> <li>UTM_Zone_of_Scene_Center</li> <li>UTM_Zone_of_Scene_Center(-1)</li> <li>UTM_Zone_of_Scene_Center(+1)</li> <li>UTM_Zone_of_Datatake_Center</li> <li>Geographic</li> <li>European_Projection_LAEA</li> </ul>
	Always	Image_Resampling	<ul style="list-style-type: none"> <li>Nearest_Neighbour</li> <li>Bilinear_Interpolation</li> <li>Cubic_Convolution</li> </ul>
	Always	Ozone_Column	<ul style="list-style-type: none"> <li>200-500</li> <li>Automatic</li> </ul>
	Always	Band_Interpolation	<ul style="list-style-type: none"> <li>Yes</li> <li>No</li> </ul>
	Always	Correction_Type	<ul style="list-style-type: none"> <li>Combined</li> <li>Land_Mode</li> <li>Water_Mode</li> </ul>
Land Options	Land_Mode OR Combined	Cirrus_Haze_Removal	<ul style="list-style-type: none"> <li>Cirrus_and_Haze</li> <li>Cirrus</li> <li>No</li> </ul>
	Land_Mode OR Combined	Terrain_Correction	<ul style="list-style-type: none"> <li>Automatic</li> <li>No</li> </ul>
	Land_Mode OR Combined	Season	<ul style="list-style-type: none"> <li>Automatic</li> <li>Summer</li> <li>Winter</li> </ul>
Water options	Water_Mode ONLY	Cirrus_Haze_Removal	<ul style="list-style-type: none"> <li>Cirrus</li> <li>No</li> </ul>
	Water_Mode OR Combined	Water_Type	<ul style="list-style-type: none"> <li>Clear</li> <li>Turbid</li> <li>Highly_Turbid</li> </ul>